Sean Maisch
Product Designer
Front-End Developer

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EXPERIENCE

Lead Designer, Lead Front-End Developer, Baller.TV

2015–Present

Responsible for product design, branding, and front-end development for a major live streaming platform (iOS, web) focused on sports and amateur athletes.

Lead Designer, Lead Front-End Developer, Baller

2013–2015

Responsible for product design, branding, and front-end development for a mobile platform (iOS, web) focused on providing amateur athletes with personalized insights based on real, quantifiable data.

Contract Designer, Front-End Developer, Design Symphony

2010–Present

Positioning, interactive and print design, and front-end development for local and global clientele.

Designer, Front-End Developer, PROVOC

2009–2012

Positioning, interactive and print design, and front-end development for businesses and organizations who maintain triple bottom line philosophies.

SKILLS

DESIGN

Product Design	iOS & Material Design Patterns
Mobile & Tablet UI, UX	Adobe Creative Suite, Sketch
Desktop UI, UX	Zeplin
InVision, Balsamiq, Justinmind	CoreAnimator

DEVELOPMENT

HTML5	jQuery, Javascript	Git, GitHub
CSS3, SCSS, BEM	JW Player	Ruby on Rails
Bootstrap, Skeleton	PhoneGap/Cordova	AngularJS

EDUCATION

Savannah College of Art and Design (SCAD), Savannah, GA

2005–2009

BFA in Graphic Design, Graduated *Cum Laude*.